



Dave Hunter Memorial Tournament Hosted by Mt Pleasant Drillers Baseball					
	<u>8U (kid pitch)</u>	<u>9U &amp; 10U</u>	<u>11U &amp; 12U</u>	<u>13U</u>	<u>14U</u>
<b>Bases</b>	60'	60'	70'	80'	90'
<b>Mound</b>	40'	46'	50'	54'	60'
<b>Game Length</b>	6 Innings	6 Innings	6 Innings	6 Innings	6 Innings
<b>Time- No Inning to Start After</b>	1 Hr 45 mins EXCEPT championship	1 Hr 45 mins EXCEPT championship	1 Hr 45 mins EXCEPT championship	1 Hr 45 mins EXCEPT championship	1 Hr 45 mins EXCEPT championship
<b>Lead Offs</b>	No	No	Yes	Yes	Yes
<b>Stealing</b>	Once Ball Crosses Plate	Once Ball Crosses Plate	Yes	Yes	Yes
<b>Drop Third Strike</b>	No	No	Yes	Yes	Yes
<b>Mercy Rule</b>	15 after 3 10 after 4 8 after 5	15 after 3 10 after 4 8 after 5	15 after 3 10 after 4 8 after 5	15 after 3 10 after 4 8 after 5	15 after 3 10 after 4 8 after 5
<b>Cleats</b>	Rubber	Rubber	Rubber	Rubber/ Metal	Rubber/ Metal
<b>Bunts</b>	Yes	Yes	Yes	Yes	Yes
<b>Line Up</b>	10 in field. Can bat full roster	9U - 10 in field 10U - 9 in field Can bat full roster	9 in field. Can bat full roster	9 in field. Can bat full roster	9 in field. Can bat full roster
<b>Roster Size</b>	Min 8- Max 14	Min 8- Max 14	Min 8- Max 14	Min 8- Max 14	Min 8- Max 14
<b>Pitching Max</b>	6 Consecutive Outs	6 Consecutive Outs	6 Consecutive Outs	7 innings in a day, 11 innings in the Tournament.	7 innings in a day, 11 innings in the Tournament.
<b>Courtesy Run: Pitcher &amp; Catcher</b>	Last batted out. May run once per inning.	Last batted out. May run once per inning.	Last batted out. May run once per inning.	Last batted out. May run once per inning.	Last batted out. May run once per inning.
<b>Bats</b>	USSSA Approved	USSSA Approved	USSSA Approved	USSSA Approved	-5 or BBCOR only
<b>Infield Fly</b>	Yes	Yes	Yes	Yes	Yes
<b>Tie In Pool Play</b>	Yes	Yes	Yes	Yes	Yes
<b>Coin Toss/ Pool Play</b>	Yes	Yes	Yes	Yes	Yes
<b>Seeded Play</b>	Top Seeded Home	Top Seeded Home	Top Seeded Home	Top Seeded Home	Top Seeded Home
<b>MHSAA Unless Specified</b>	Yes - NO BALKS	Yes - BALKS called after 1 warning	Yes - BALKS called after 1 warning	Yes - BALKS called, no warnings	Yes - BALKS called, no warnings
<b>Tie Breakers</b>	1-Seeded Play 2. Head to Head 3. Runs Allowed 4. Run Differential 5. Coin Toss	1-Seeded Play 2. Head to Head 3. Runs Allowed 4. Run Differential 5. Coin Toss	1-Seeded Play 2. Head to Head 3. Runs Allowed 4. Run Differential 5. Coin Toss	1-Seeded Play 2. Head to Head 3. Runs Allowed 4. Run Differential 5. Coin Toss	1-Seeded Play 2. Head to Head 3. Runs Allowed 4. Run Differential 5. Coin Toss